

Introduction to analysing data in Psychology – Inferential Statistics

How do we decide if our results can be trusted ?

- So, we've done a nicely designed study and collected some data. How do we decide if what the data seem to show is a real effect or just a fluke ?
- That is, do the data show something that we can generalize to the population, or just sampling error ?
- The methods to answer this are collectively called **inferential statistics**
- This lecture, I will :
 - Introduce the logic of inferential statistics
 - Show you one way to apply it, in the between-groups design, as used in your Lab One

Back to the flatworms

- I train one flatworm to turn right, put it in the blender, feed it to another flatworm, and test the new flatworm
- On the first trial, it turns right ... Are you convinced ?
- So I give it 100 trials and it turns right every time ...
- The strength of the evidence depends on how likely it is that we might have got the same result just by chance
- The criterion probability, called a **significance level**, that we normally use is .05, or 5%, or 1/20
- If the probability of our data occurring just by chance is less than 1 in 20, we'll believe that it's a real effect

Back to the flatworms

- How many times would the flatworm have to turn right in a row to reach the .05 significance level ?
- One right turn : probability = 1/2
- Two right turns : probability = 1/4
- Three right turns : probability = 1/8
- Four right turns : $p = 1/16$
- Five right turns : $p = 1/32$ which is less than 1/20
- So if the flatworm made five successive right turns, that would be enough evidence that we'd start to think there was a real effect

More formal logic of inferential statistics

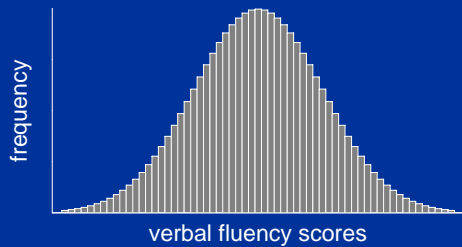
- Set up two rival hypotheses about the data :
- H0 – the **null** hypothesis
 - There is **no** real effect, results obtained just by chance or sampling error
- H1 – the **experimental** or **alternative** hypothesis
 - There **is** a real effect, results **not** obtained just by chance or sampling error
- Work out the probability of our results if H0 were true
- If that probability is less than the significance level (usually .05) **reject the null hypothesis** and conclude that there **is** a real effect

Logic of inferential statistics

- All statistical tests are applying this same logic, even if they look very different from each other
- A common situation is when we have two independent samples of scores and we want to know if they're significantly different
- We're really asking – how likely is it that these two samples were drawn from the same population, and the apparent difference between them is just sampling error?
- If that's not likely, then they come from different populations and represent a real difference
- So we need a test for the between-groups design ...

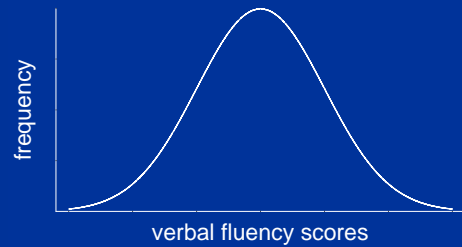
A picture of a sample

- If we draw a graph of the number of times each score occurs in the sample (**frequency**) we get a picture of the sample as a whole, called a **frequency distribution**



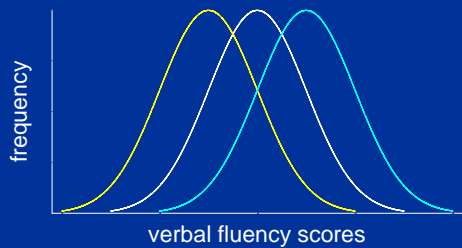
A picture of a sample

- We could draw it as a bar graph or histogram, as in the last slide, or just as a curve like this. Doesn't matter.



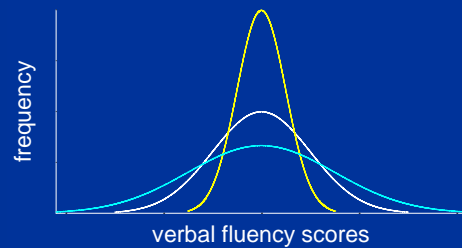
A picture of a sample

- Frequency distributions can differ in terms of their **location** or **average** value ...



A picture of a sample

- And in terms of their **variability**, or how spread out they are ...



How do we measure location or average ?

Usually by calculating the **mean**

Add up all the scores and divide by the number of scores

Equation for mean \bar{X}

$$\bar{X} = \frac{\sum X}{N}$$

X means "score"

Σ means "add these things up"

N means "number of scores"

| Participant | Score |
|-------------|----------|
| 1 | 5 |
| 2 | 3 |
| 3 | 1 |
| 4 | 6 |
| 5 | 3 |
| 6 | 4 |
| 7 | 5 |
| 8 | 6 |
| 9 | 3 |
| 10 | 4 |
| ΣX | 40 |
| mean | 4 |

How do we measure variability or spread ?

Usually by calculating the **standard deviation**

Subtract the mean from each score, square the differences, add them up, divide by $N-1$, and take the square root (sorry!)

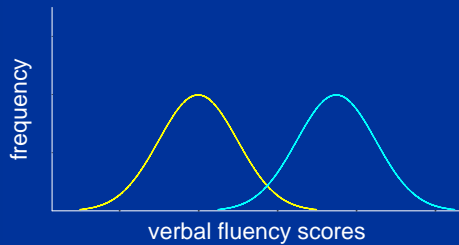
Equation for standard deviation

$$s = \sqrt{\frac{\sum (X - \bar{X})^2}{N-1}}$$

| Score | (score - mean) ² |
|----------|-----------------------------|
| 5 | 1 |
| 3 | 1 |
| 1 | 9 |
| 6 | 4 |
| 3 | 1 |
| 4 | 0 |
| 5 | 1 |
| 6 | 4 |
| 3 | 1 |
| 4 | 0 |
| Σ | 22 |
| s | 1.56 |

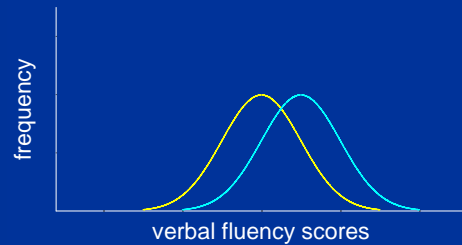
Do we think these two samples differ significantly ?

- Probably **yes**, they don't overlap much, they look as if they don't come from the same population



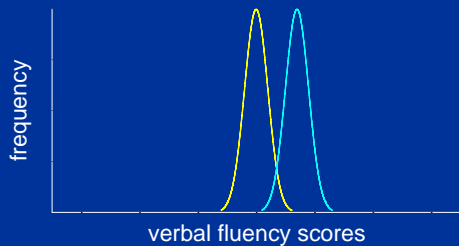
What about these two ?

- Probably **no**, their means are quite close together, so they overlap a lot and look as if they easily could come from the same population



And these two ?

- Probably **yes**, they are different. Although their means are quite close together, there is little variability, so they don't overlap much and don't seem to come from the same population.



A test for the between-groups design

- So whether two samples are significantly different or not depends on two things :
 - How far apart are their means ?
 - How variable are the samples ?
- Bigger** difference between means is **more** likely to be significant
- But **more** variability implies **less** likely to be significant
- That is, if your samples are quite variable, you're going to need a big difference between their means to be significant
- We need a test that will reflect this ...

A test for the between-groups design

- It's called Student's *t* and it compares the difference between means with the variability or **standard error** :

$$t = \frac{\bar{X}_1 - \bar{X}_2}{\text{standard error}}$$

- The formula for standard error is horrible :

$$\sqrt{\frac{((N_1 - 1)s_1^2 + (N_2 - 1)s_2^2)(N_1 + N_2)}{(N_1 + N_2 - 2)N_1N_2}}$$

- But fortunately you don't have to know that, because the computer will work out *t* for you automatically ... See Lab 1

A test for the between-groups design

- So to test whether two samples are significantly different, you work out *t* (or get SPSS to do it for you) and find out its probability if the null hypothesis were true
- SPSS will also work out this probability for you
- If the probability of your obtained value of *t* is **less** than the significance level (usually .05), it's significant and you can reject the null hypothesis
- That is, you conclude that the two samples really do come from different populations – there is a real difference
- If it's **greater** than the significance level, you have to conclude that the difference between the means is really only sampling error, or chance variation

A test for the between-groups design

- The probability of a particular value of t depends on the sample sizes
- Smaller samples mean that you need a bigger t to be significant
- The mathematics behind this means that it's best to express sample size as **degrees of freedom**, or **df**
- df = the number of scores that are free to vary while still producing the same two means
- In this two-sample case, $df = N_1 + N_2 - 2$
- SPSS will tell you the number of df for your data and whether your result shows a significant difference between the groups

Conclusion and a warning

- What I've tried to do is give you an intuitive understanding of how inferential statistics work, without going into the maths in any detail. I hope it made it less scary.
- But remember, all that statistics can do is tell you whether the average scores of the two samples are different
- Statistics can't tell you **why** they're different – because of your IV or because of a confounding variable ?
- **Good statistics can't make up for bad research design !**
- Enjoy the rest of the course, and I'll see you later in the year